

Police Department

- Buildout service level
 - 60 officers
 - A community police center
- Timing of service
 - 9 officers providing a 24-hour shift from "day one"
 - Increase in officer demand proportional to population growth
- Major cost item: \$125,000 per officer
- Buildout cost: \$14.8 million/year*

^{*}In constant 2006 dollars, with 1% real appreciation



Transportation Department

- Buildout service level
 - 86 miles of roads and related infrastructure
- Timing of service
 - Dictated by pace of development
- Major cost items: maintenance of pavements, lights, street trees, landscaping, sewer, storm, bioswale, markings, etc.
- Buildout cost: \$13.5 million/year*

^{*}In constant 2006 dollars, with 1% real appreciation



Library Department

- Buildout service level
 - 22 FTEs
 - 30,000 to 35,000 SqFt library
- Timing of service
 - Built when population>10,000
 - Occupied incrementally based on population growth
- Major cost items: \$72,000/FTE
- Buildout cost: \$4 million/year*

^{*}In constant 2006 dollars, with 1% real appreciation



PRNS Department

- Buildout service level
 - 322 park acres (inc. approximately 40 miles of trails)
 - 60,000 SqFt community center w/ aquatic facility
- Timing of service
 - Park acres dictated by pace of development
 - Community center when population>15% of buildout level
 - Aquatic facility when population>25% of buildout level
- Major cost items: park O&M (\$15K/acre) and community center O&M
- Buildout cost: \$15.8 million/year*

^{*}In constant 2006 dollars, with 1% real appreciation



Lake Maintenance

- Buildout service level
 - 53-acre lake maintenance
- Timing
 - Lake built within first 7 years for all scenarios
- Cost
 - Buildout cost of \$2.2 million/year*

^{*}In constant 2006 dollars, with 1% real appreciation



Other General Fund Costs

- Cost based on citywide average
 - General Government
 - General Services
 - Planning



General Fund Expenditures Over time: Trigger Scenario

| Item | Buildout | Year 5 | Year 10 | Year 20 | Year 30 | Year 40 | Year 50 |
|--|--------------|-------------|--------------|--------------------|--------------------|--------------|--------------|
| General Government | \$1,540,961 | \$12,298 | \$179,577 | \$647,448 | \$1,053,365 | \$1,208,413 | \$1,384,374 |
| Fire | \$14,663,336 | \$0 | \$4,547,543 | \$10,046,634 | \$11,097,734 | \$12,258,803 | \$13,541,345 |
| Police | \$14,828,134 | \$1,287,747 | \$1,790,197 | \$7,002,483 | \$11,222,459 | \$12,396,577 | \$13,693,533 |
| General Service | \$2,266,744 | \$18,091 | \$264,157 | \$952,391 | \$1,549,494 | \$1,777,568 | \$2,036,405 |
| Transportation | \$13,514,320 | \$0 | \$2,495,739 | \$7,283,067 | \$10,228,118 | \$11,298,206 | \$12,480,248 |
| Library | \$4,002,618 | \$0 | \$547,061 | \$1,476,937 | \$3,029,324 | \$3,346,258 | \$3,696,351 |
| Park, Recreation & Neighborhood Services | \$15,815,882 | \$0 | \$2,204,118 | \$9,593,132 | \$11,185,315 | \$12,788,949 | \$14,366,329 |
| Planning, Building & Code Enforcement | \$758,279 | \$6,052 | \$88,367 | \$318,597 | \$518,342 | \$594,638 | \$681,225 |
| Lake Maintenance | \$2,152,245 | <u>\$0</u> | \$1,334,952 | <u>\$1,474,618</u> | <u>\$1,628,895</u> | \$1,799,314 | \$1,987,562 |
| General Fund Expenditures | \$69,542,519 | \$1,324,188 | \$13,451,714 | \$38,795,307 | \$51,513,048 | \$57,468,726 | \$63,867,371 |

Sources: City of San Jose; Economic & Planning Systems, Inc.

Revenue Assumptions



Overall Assumptions

- Long-term historical rate of growth in residential property value
- No real growth assumed for non-residential properties
- No real growth assumed for income or energy
- Affordable housing (working assumptions)
 - 1,000 for-sale
 - 4,000 rental (tax exempt)



Property Tax

- Key assumptions:
 - 1% of total assessed value
 - 11% allocation to the City
 - Property value based on EPS market study
 - Unsecured property tax based on current revenue/job
- Buildout revenue: up to \$81 million/year



Sales tax

- Key assumptions
 - Household income based on housing price
 - Retail spending based on household & office worker spending pattern surveys
 - Typical retail sales volume/SqFt
 - Business to business sale based on Edenvale area average
- Buildout revenue: \$5.9 million/year



Other taxes/fees

- Property tax in-lieu of VLF:
 - Based on percentage of growth in the City AV
 - Buildout revenue up to \$36 million/year
- Utility tax
 - Based on citywide average
 - Buildout revenue of \$5.9 million/year
- Franchise Fee
 - Based on citywide average
 - Buildout revenue of \$2.9 million/year